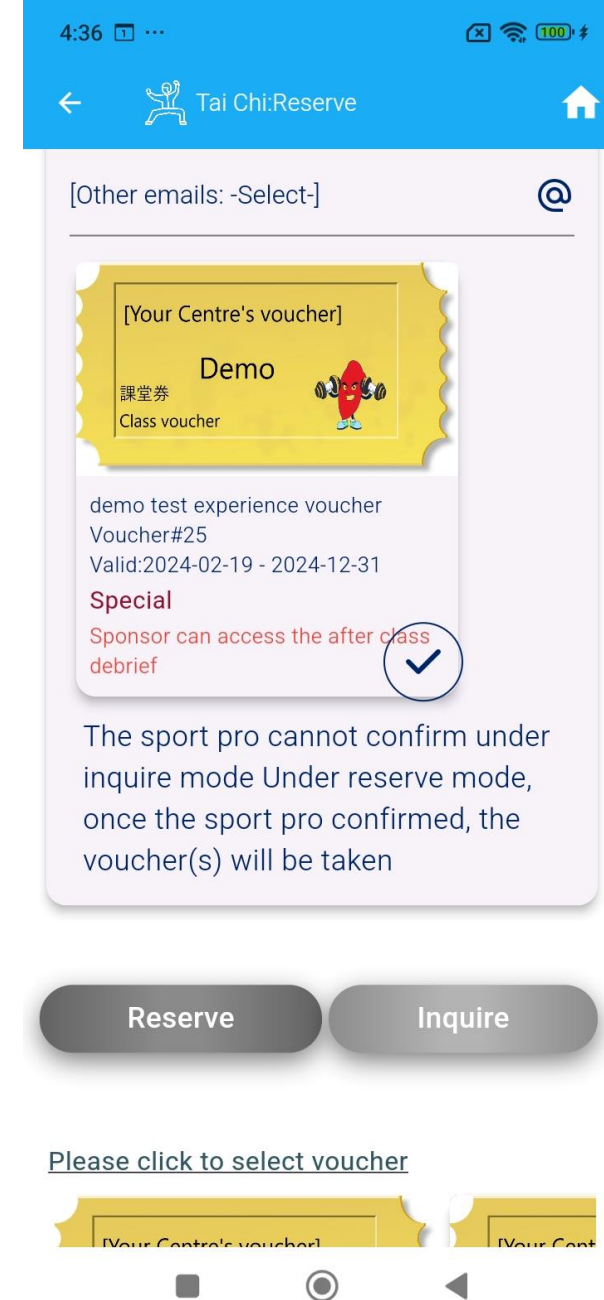


1. If a user presses the "Reserve" button and the sport pro accepts the booking, the voucher is considered used.
2. If a user presses the "Reserve" button and no one (neither the user nor the sport pro) takes any action to accept or cancel the booking, once the class date has passed, the voucher is considered used.
3. If a user presses the "Inquire" button, the sport pro can only reply to the inquiry, but cannot accept the booking. If the class date passes without the booking being accepted, the voucher will be returned to the player.
4. If a user presses the "Reserve" button and then cancels the booking before the sport pro accepts it, the voucher will be returned to the player.
5. If a user presses the "Reserve" button, the sport pro accepts the booking, and then the user cancels the booking after the acceptance, the voucher is considered used.
6. If a user presses the "Reserve" button, the sport pro accepts the booking, and the user wants the voucher back, the cancellation must be done by the sport pro, and the voucher will be returned to the player.



Here is the cancellation logic for booking a sport class with a voucher